

STRAND 4: PLAYMAKER UNIT

ROLES IN PHYSICAL ACTIVITY

- **Administrative, official and leadership roles:** contributes 'behind the scenes' – organisation of the game
- **Individual and team player roles:** participants – both individual and within a team
- **Coaching, instructing or choreography roles:** responsible for skill development, movement performance and sporting knowledge
- **Media and publicity roles:** marketing personnel, media liaison officers and public relations staff for exposure and profits for sponsors
- **Volunteering:** cost of participation reduces – such as delivering drinks, recording statistics

COMPETITION TYPES

- Seeding: Ranking from 'best to worst' – maybe getting worst to verse best

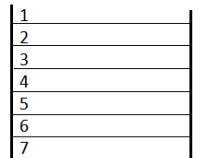
Round Robin

- o 4 or more competitors/teams, each team verses each other
- o Same number of games played – winner has most wins/points

1 vs 2 1 vs 3 1 vs 4
3 vs 4 2 vs 4 2 vs 3

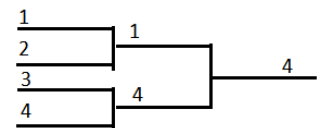
Ladder

- o Any number of competitors/teams (20 average)
- o Challenge system – person lower challenges someone higher in the ladder, and swap places
- o Aim to reach the top of the ladder



Knockout

- o Any number of competitors/teams
- o Each person verses someone else, whoever wins continues, if you lose you are out of the competition



	Advantages	Disadvantages
Round Robin	<ul style="list-style-type: none"> - Everyone gets a chance to compete - True results (fair) - Seeding not important - No-one is eliminated 	<ul style="list-style-type: none"> - Requires many games - Very long time (tedious)
Ladder	<ul style="list-style-type: none"> - No-one is eliminated - Tournament 'runs itself' - Any period of time - Good for large numbers 	<ul style="list-style-type: none"> - Can be never ending - Number of games depends on player's initiative in challenging opponents
Knockout	<ul style="list-style-type: none"> - Very fast process - Good for large numbers 	<ul style="list-style-type: none"> - Seeding important - People are eliminated - Not everyone gets a 'fair chance'

PLANNING FOR AN EVENT

- **Time and contingency plan** – wet weather, extra time for issues
- **Game details:** competition type, location, equipment required (including spares)
- Roles of each member in the group – Leader, referee, timer, scorer, medic
- Aim and rules of the game
- Publicity items